

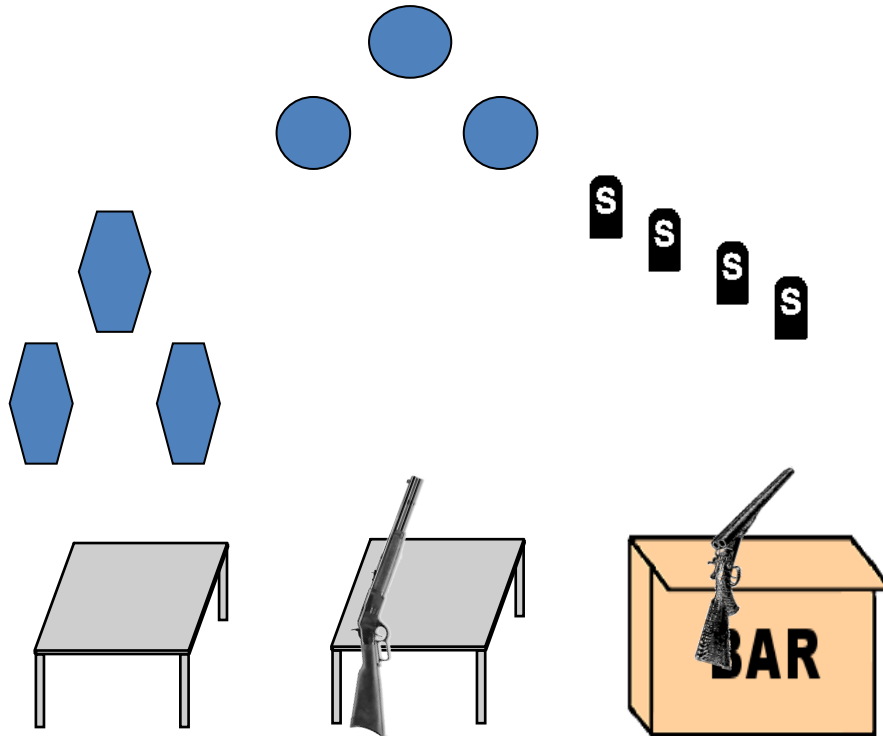


July 2021 Stages

FEATURING
JOHNNY RINGO

Compliments of The Rainmaker

Stage 1, Bay 4



START

Ammo: Pistols 10, Rifle 10, Shotgun 4+

Staging: Rifle staged on the table at center stage
Pistols holstered
Shotgun staged on the bar

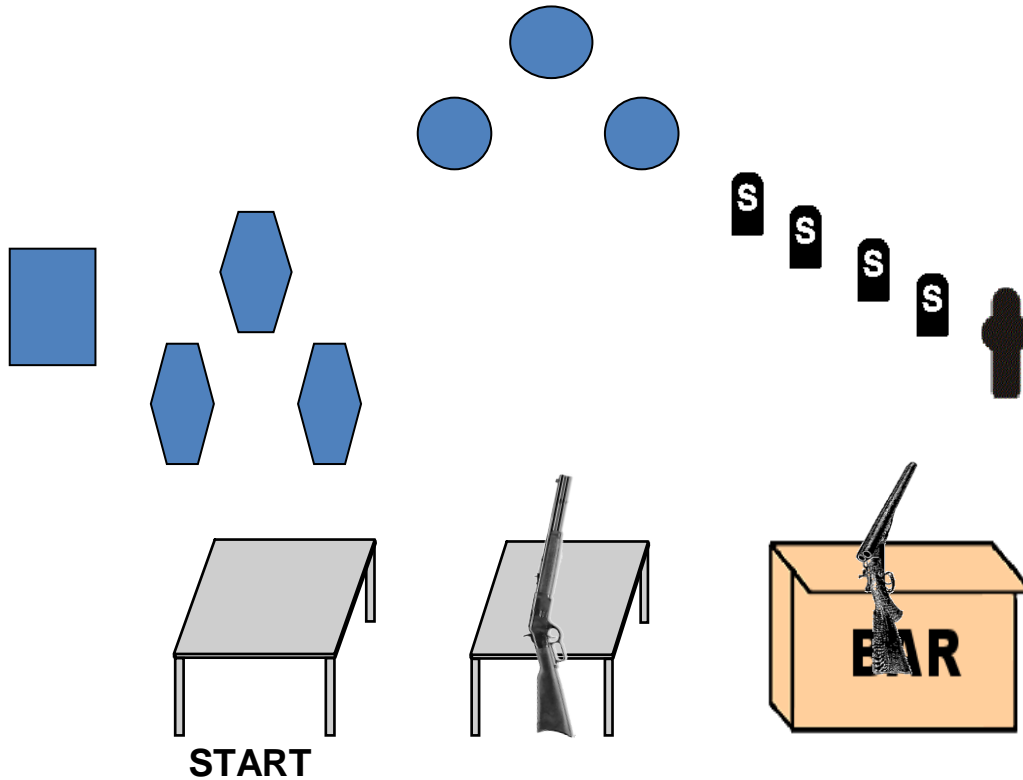
Start: Standing in center doorway, hands on doorposts.

Procedure: Say “**You ignorant wretch!**” and wait for the beep.

ATB, shooter's choice to start at left table or bar. If starting at left table, with pistols as needed, engage P2 once then P1 and P3 with two on each, repeat. With rifle, engage R1 - R3 same as pistols. With shotgun, engage shotgun targets in any order.

Note: If starting at bar, order is shotgun/rifle/pistols.

Stage 2, Bay 4



Ammo: Pistols 10, Rifle 10, Shotgun 1+

Staging: Rifle staged on table at center stage

Pistols holstered

Shotgun staged on the bar

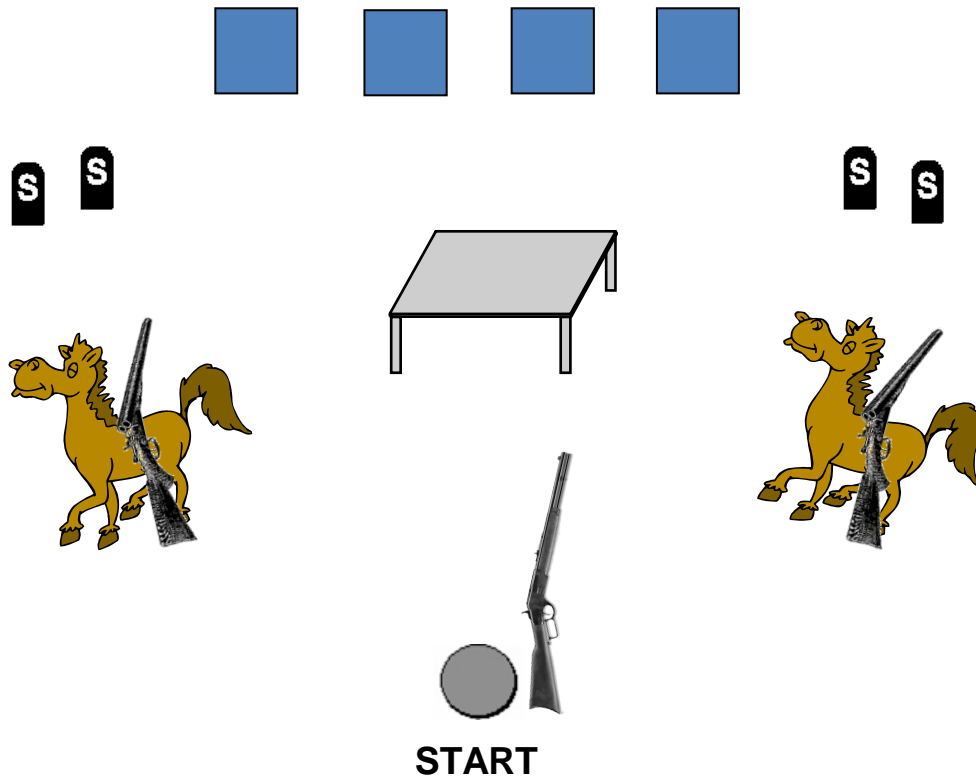
Start: Standing behind left table, hands flat on table.

Procedure: Say “I already did it...” and wait for the beep.

ATB, with pistols as needed, engage the Coffins once each, then the Rectangle for four (4) then the Coffins once each again. With rifle engage the Circles once each, then the knockdowns (not the Popper), then the Circles once each again. With shotgun, engage any standing knockdowns then the Popper.

Note: Rifle misses on knockdowns will not be misses unless left up. Popper must fall.

Stage 3, Bay 5



Ammo: Pistols 10, Rifle 10, Shotgun 4+

Staging: Rifle held in both hands
Pistols holstered
Shotgun staged on either horse

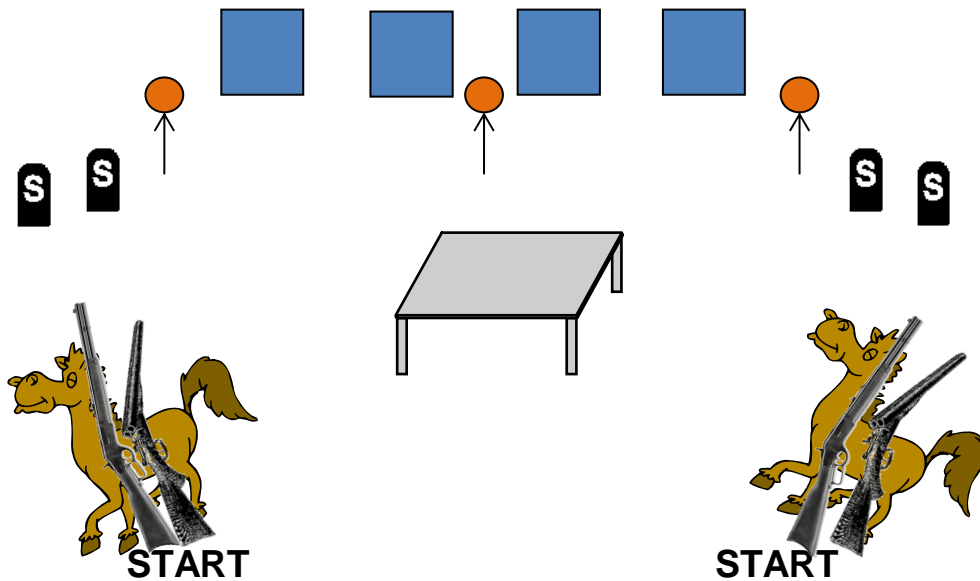
Start: Standing with one foot touching stone, rifle held in both hands.

Procedure: Say “**Age quod agis**” and wait for the beep.

ATB, with rifle engage RP1 - RP4 with a Cat Herder's Sweep, from either direction. With shotgun, engage two shotgun targets from horse and two from table. With pistols as needed, engage RP1 - RP4 with a continuous Cat Herder's Sweep, from either direction.

Note: SG makeups must be made from where first engaged.

Stage 4, Bay 5



Ammo: Pistols 10, Rifle 10, Shotgun 4+

Staging: Rifle staged on either horse
Pistols holstered
Shotgun staged on same horse

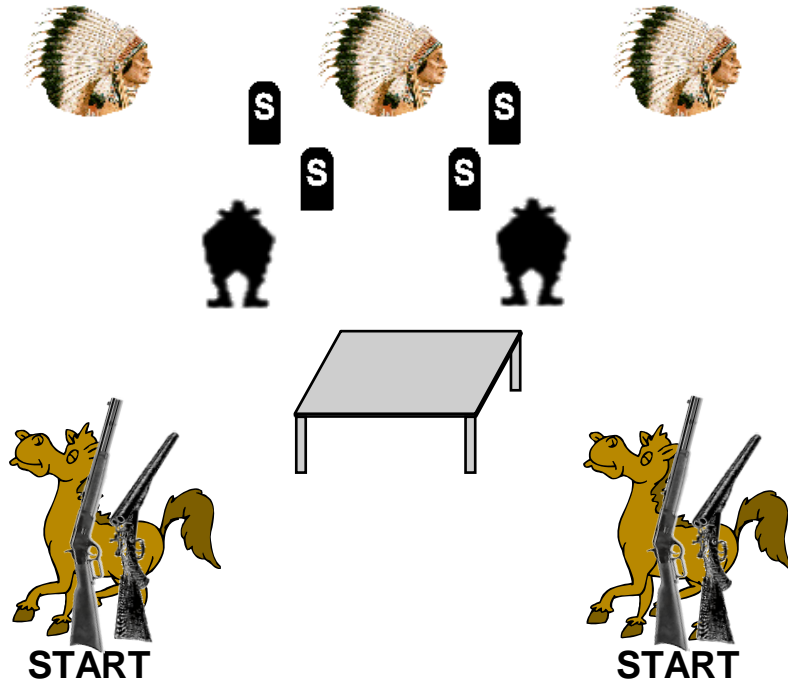
Start: Standing behind either horse, one hand on hip, the other pointing downrange.

Procedure: Say "And I want em both right now!" and wait for the beep.

ATB, with shotgun, engage two near shotgun targets and TWO Clays in any order. With rifle, alternate between RP1 and RP2 for 5, then repeat for RP3 and RP4. Move behind table and with pistols as needed, repeat rifle instructions.

Note: Must break Clays. Restage long guns facing side berm (or on table).

Stage 5, Bay 6



Ammo: Pistols 10, Rifle 10, Shotgun 4+

Staging: Rifle staged on either horse
Pistols holstered
Shotgun staged on either horse

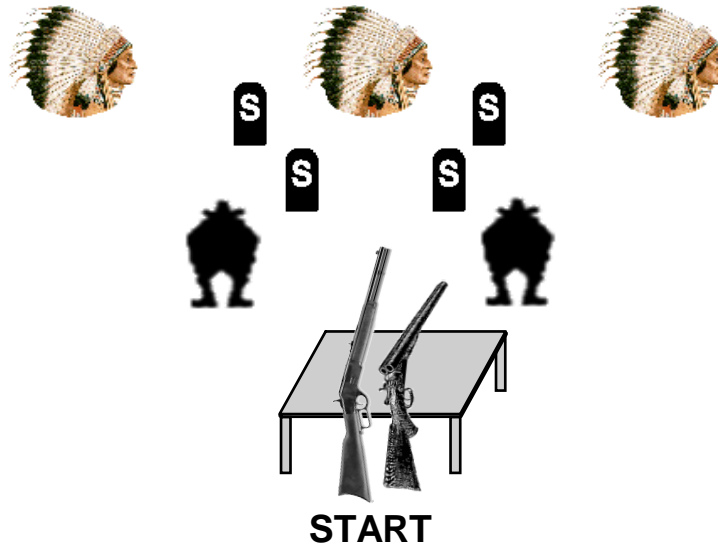
Start: Standing behind either horse, hands touching hat.

Procedure: Say “I was just foolin' about!” and wait for the beep.

ATB, with rifle engage the Injuns and Cowboys with two (2) on each. Take shotgun to table and make safe. With pistols as needed, engage Cowboys and Injuns with two (2) on each. Engage shotgun targets in any order.

Note: Ensure rifle is restaged facing side berm.

Stage 6, Bay 6



Ammo: Pistols 10, Rifle **10+1**, Shotgun ?

Staging: Rifle staged on table
Pistols holstered
Shotgun staged on table

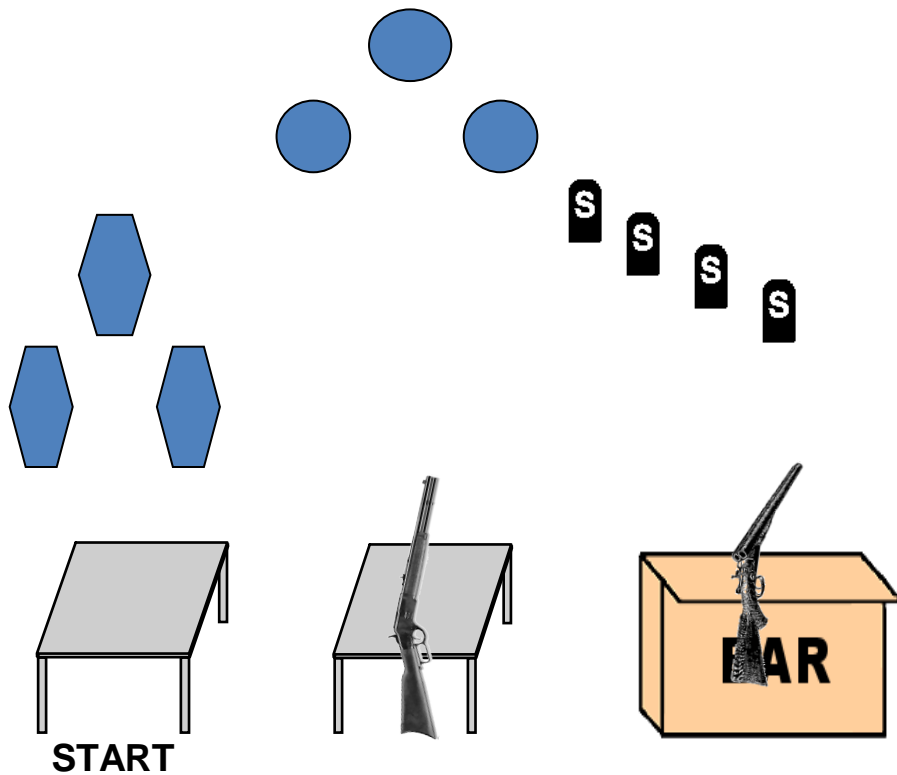
Start: Standing behind table, hand(s) on gun(s) of choice.

Procedure: Say “**Alright lunger, let's do it!**” and wait for the beep.

ATB, with rifle, engage the Injuns with three (3) on each then two knockdowns. With pistols as needed, engage a Cowboy with four (4) then a knockdown, repeat using other Cowboy. With shotgun, engage any remaining knockdowns.

Note: Misses on knockdowns will not be misses unless left up. May load 11th rifle round any time after the beep. Gunfighters may engage both Cowboys at the same time then KD last.

Warm-Up Stage



Ammo: Pistols 10, Rifle 10, Shotgun 4+

Staging: Rifle staged on table at center stage

Pistols holstered

Shotgun staged on the bar

Start: Standing behind left table, hand(s) on pistol(s).

Procedure: Say "Let's do it!" and wait for the beep.

ATB, with pistols as needed, engage the Coffins with a continuous 4-2-4 Sweep, from either direction. With rifle engage the Circles with a 4-2-4 Sweep, from either direction. Engage shotgun targets in any order.

Note: